ADOBE PHOTOSHOP

WHO SHOULD ATTEND

This course is intended for graphic designers, artists, photographers and Web developers who are involved in re-touching photographs, manipulating images and creating artwork. Experience in graphic design would be beneficial.

OBJECTIVES

Adobe Photoshop is the industry standard software for editing digital images across the print, internet and multimedia industries. This course will guide those who wish to quickly develop their Photoshop skills. Participants will learn to import, edit and export images as well as create artwork from scratch using the application. Participants will learn to:

- Retouch and balance photographs.
- Cut out images from complex backgrounds.
- Produce multi-layered, creative compositions.
- Apply shapes, text and effects to artwork

TRAINING PROGRAMME OUTLINE

- Introduction to Photoshop basics
- Basic photo corrections
- Working with *selections* and *layers*
- Combining image elements from different sources
- Retouching and repairing
- Painting and editing
- Working with *masks* and *channels*
- Working with *filters* to create special effects

METHODOLOGY

Participants will be instructed through:

- Tutorials
- Demonstrations
- Discussions
- Studio work

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COURSE OUTLINE

WEEK	TOPIC	DURATION
1	**Photoshop's Work Area** • Learn to navigate the work area • Understand and manipulate basic Photoshop tools	2 Hours
	Basic photo corrections Correct problems with colour quality and tone. Sharpen overall image focus, and correct problems in composition. ▪ The Clone Stamp. ▪ The healing brushes and patch tool. ▪ Understanding and using colour modes - RGB, CMYK and Greyscale.	2 Hours
2	**Working with *Selections*** Learn how to select and modify part of an image.	2 Hours
	Working with *Layers* and combining image elements Learn to isolate different parts of an image using layers. Edit each layer as a discrete unit of work, allowing tremendous flexibility in composing and revising an image. • Organize artwork using layers. • Rearrange layers to change the stacking order of image elements. • Apply blending modes and gradients to layers. • Add text and effects to a layer.	2 Hours

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3	**Working with type elements** • Visual field elements. Explore different types of compositions. • Add type elements to a composition and appropriate effects which contribute to the effectiveness of the image.	2 Hours
	Creative Exploration • Work with Photoshop *filters* as Special Effects • Understand special effects through the use of *layer styles*.	2 Hours
4	**Painting and Editing. *Masks* and *Channels.*** • Use the painting tools to create original artwork and apply various painting effects to existing artwork. • Use selections as masks and in layers • Introduction to the concept of channels • Use alpha channels to create and store masks, isolate and protect specific areas while the image is being manipulated.	2 Hours
	Assignment • Create a complex, layered composition.	2 Hours
	TOTAL	**16 HOURS**